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**UNITED STATES DISTRICT COURT  
FOR THE DISTRICT OF NEVADA**

CG TECHNOLOGY DEVELOPMENT, LLC,  
INTERACTIVE GAMES LIMITED, and  
INTERACTIVE GAMES LLC,

Plaintiffs,

vs.

888 HOLDINGS, PLC,

Defendant.

Case No.: 2:16-cv-00856-RCJ-EJY

*Member Case:*  
2:16-cv-00871-RCJ-EJY

**ORDER TO DENY MOTION TO  
EXTEND TIME TO FILE MOTION FOR  
ATTORNEY'S FEES AS MOOT,  
RESOLVE ALL MATTERS AND CLOSE  
THE CASE**

Plaintiffs CG Technology Development, LLC, Interactive Games Limited and Interactive Games LLC (collectively, "Plaintiffs") and Defendant 888 Holdings, PLC (the "Defendant", and collectively with the Plaintiffs, the "Parties" and each a "Party") hereby stipulate as follows:

1. The Court has jurisdiction over the subject matter of the matter entitled *CG Technology Development, LLC, et al. v. 888 Holdings, PLC*, Case No. 2:16-cv-00856-RCJ-EJY ("Action") and over the Parties in this Action;

2. The Court entered final Judgment in this Action on March 1, 2022 (ECF No. 210);

3. Defendant filed a Motion to Extend Time (First Request) to File a Motion for Attorney's Fee on March 10, 2022 (ECF No. 212);

4. The Parties have resolved this matter and the Parties agree that Plaintiffs will not file any post-trial motion or appeal from the Court's Judgment or any other appeal in this Action and Defendants will not file a motion for attorneys' fees or any other post-trial motion;

5. Defendant's Motion to Extend Time to File a Motion for Attorney's Fee (First Request) shall be denied as moot;

6. Each Party will bear its own costs and attorneys' fees incurred in this action.

IT IS SO STIPULATED.

DATED this 14th day of March, 2022.

By: /s/ William M. Gantz

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**ORDER**

IT IS SO ORDERED.

  
US DISTRICT COURT JUDGE

DATED March 29, 2022